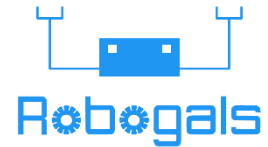


# UX Designer, Robogals Global



## Robogals

Robogals is an international, not-for-profit organisation that aims to inspire, engage and empower young women into engineering and related fields. This is achieved through fun and educational initiatives aimed at girls in primary and secondary school. Since its inception in 2008, Robogals has engaged over 77,000 girls globally.

## The Role

Robogals is seeking bright individuals to join our technical team. The role on offer will see you working across the development of exciting and cool initiatives with the help of a small team.

These initiatives will be designed to help us compliment what we currently do best (workshops, school functions, etc.) as well as uplift and provide a new angle on inspiring and promoting the uptake of STEM areas of learning and careers (an online game or an interactive story for example).

Reporting into the Deputy CTO & CTO, the expectation is that you will be able to spend at least 4 hours per week with little supervision. Roles are contracted for 12 months with an initial 3-month probationary period.

## Who We Want

You are someone who has an urge to get involved in something different and make a real impact, in addition you'll have:

- A strong interest in designing modern User Experiences
- The ability or interest in creating concept/mockups for internal and external web-based platforms
- Knowledge in or the willingness to learn UX prototyping tools such as InVision/Sketch/Photoshop
- An interest in working with the development team and playing a key role in the implementation of concepts into working solutions
- A collaborative mindset, you're happy to work in a team towards a common goal
- An effective communicator – you can perform this role wherever it suits you best so communication is important!

## Bonus

- Knowledge and understanding of CSS/Javascript
- Knowledge of Human Centered Design methodologies

## What We Can Offer

While the role doesn't come with monetary compensation, we offer you with lots of opportunities to make connections (e.g. at networking events), enhance your CV by including a global brand that has impacted over 140,000 students and help you upskill in areas that you are interested in. You'll get to know the inner workings of a global organisation, and be personally responsible for its success.

While working with us we can provide mentorship as well as opportunities to find work in the industry for some leading organisation's.

This experience will provide you with the opportunity to build on your portfolio, allowing you to demonstrate talent to future employers.

## Application Process

Once we receive your application, we'll review it in line with the position description. If we think you're a great fit, we'll be in touch!

To apply, send an email to our recruitment team on [recruitment@robogals.org](mailto:recruitment@robogals.org) including the following:

- The role you're applying for (**UX Designer**)
- A short blurb on why you'd be a great fit for the role
- Your CV (max 3 pages)
- A link to your GitHub repository (if applicable, we want to see your work!)
- A link to your Stack Overflow account (if you've got one)
- A link to your online portfolio (if you've got one)

If you want to hear more about the role, or just know a little more about the organisation please reach out via [recruitment@robogals.org](mailto:recruitment@robogals.org).

Job Title:	UX Designer
Direct Reports:	N/A
Employment Basis:	Part-time, volunteer role (approx. 4-6 hours per week)
Term:	12 months from start date
Remuneration	While this is a volunteer position, we can offer opportunities you won't get elsewhere. Networking events, and a young student culture make up the organisation.

Location:

Wherever suits you best, most of the team is based in Melbourne, Australia but we have remote team members too!